

PROFESSIONAL SKILLS

Design	UI/UX design, cross-platform visual design, responsive web design, visual language development, iconography, logos, wireframes, corporate identity, print material, styleguides, presentations, photo manipulation, art direction. Strong understanding of user centered UX design, visual hierarchy, typography, good sense of composition and colour, attentive to detail, able to multi-task effectively, meet strict deadlines and work under pressure; excellent organizational, communication and problem solving skills.
Illustration	Technical and scientific illustration, vector art, isometric and perspective drawings, children's illustration; highly developed hand-drawing, sketching, traditional and digital media skills.
Software	Proficient in the Adobe Creative Suite and Microsoft Office. Well versed in Sketch (Bohemian Coding) and Pixate. CocosBuilder, Xcode, iOS Simulator, Jira, Confluence, Basecamp, Github, Terminal.
Languages	Fluent in English, Russian, Italian, Belarusian; basic knowledge of French.

EMPLOYMENT

Designer & Illustrator	Polina Fearon Design & Illustration Feb. 2016 - Present	UI/UX design, illustration, visual design, responsive web design, iconography, print design.
Visual Designer	Idean Jan. 2015 - Feb. 2016	Cross-platform web and visual design, iconography, illustration, motion design, documentation, styleguides, UX design, presentations and client workshops.
UI Artist	Pocket Gems Nov. 2012 - Dec. 2014	UI/UX design and production for mobile games, graphic design, iconography, sketching, ideation, wireframes, presentations, concept art, illustration, recruiting.
Designer	Fuel Youth Engagement Jan. 2011 - Oct. 2012	Graphic design, illustration, UI/UX design, web design, wireframes, sketching, corporate branding, pitch work and presentations, posters, ideation.
Graphic Designer	Sheridan Student Union Inc. Sept. 2008 - Sept. 2009	Print production: design and page layout for TRAVIS Magazine; branding, advertising, posters, brochures, flyers, web banners, photography, t-shirt design.

FREELANCE

Freelance Visual Designer	Karman Interactive Sept. 2017 - Nov. 2017	Style exploration, final visual design and iconography for a mobile game, delivery of final art for implementation by engineering, UX design.
Freelance UI/UX Designer	Design1st Aug. 2016 - Oct. 2017	UI/UX design for the client's responsive website, iconography, redlining for implementation by engineering.
Freelance Artist	Canadian Heraldic Authority Feb. 2010 - Dec. 2012	Preparation of final artwork of armorial bearings with headings; coat of arms design. Concepting, drawing, inking and painting.
Freelance Illustrator	Astute Graphics Limited Jan. 2012 - Feb. 2012	Vector architectural illustration to showcase Drawscribe, a newly developed Adobe Illustrator plug-in.
Technical Illustrator	Legion Magazine Jul. 2011 - Aug. 2011	Mixed media illustration and graphics for an article.

EDUCATION

Bachelor of Applied Arts	Sheridan College Sept. 2006 - Apr. 2010	Technical and Scientific Illustration - High Honours Graduate, 3.96 GPA
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ACHIEVEMENTS AND AWARDS

Competition Judge	Creativity International Awards Nov. 2013 - Dec. 2013	Judge for the 2013 Interactive Media competition. Evaluated hundreds of entries, collaborated with fellow judges.
Competition Finalist	Dwell Magazine Jun. 2010	Illustration competition - iPhone case designs based on European cities.
Silver Medal Recipient	Sheridan College Apr. 2010	Award of Excellence, received for highest GPA in the 2010 graduating illustration class.
Best in Show – Bronze	Sheridan College Apr. 2010	BAA Illustration Graduation Show, awarded 3rd place for best work exhibition out of all students in the graduating class.